

Year 4 Timetable

Picasso

8:45 Registration 8:50-9:05	9:05 – 9:50	9:50 – 10:20	10:20-10:35	10:40 -11:40	11:45 – 12:15	12:20 - 1:15	1:15 - 1:40	1:40 -2:10	2:10-2:40	2:40 -3:10	3:10 – 3:15
Times tables and singing assembly	Maths	Reading	Break	PE	Literacy Gold	Lunch	Writing	PSHE			Story time / Home time
Handwriting practice and leader in me	Maths	Reading		Writing	Handwriting (30)		CUSP 1:20 - 3:00				
Times tables and assembly	Maths	Reading		CUSP			PPA RE V Wake cover	PPA PE Sports coach cover			
Grammar and Leader in me	Maths	Reading		Writing	Handwriting (30)		French	Music			
Times tables and Celebration Assembly 8:50 -9:20	Maths 9:20-10:05	Reading 10:05 -10:35		Writing	Spellings		CUSP 1:20 - 3:00				

Riley

8:45 Registration 8:50-9:05	9:05 – 9:50	9:50 – 10:20	10:20-10:35	10:40 -11:50	11:50 – 12:15	12:20 - 1:15	1:15 - 1:40	1:40 -2:10	2:10-2:40	2:40 -3:10	3:10 – 3:15
Times tables and singing assembly	Reading	PE	Break	Maths	Literacy Gold	Lunch	Writing	PSHE			Story time
Handwriting practice and leader in me	Maths	Reading		Writing	Handwriting (30)		CUSP 1:15 - 3:00			Story time	
Times tables and assembly	Maths	Reading		CUSP			PPA PE Sports coach cover	PPA RE V Wake cover			
Grammar and Leader in me	Maths	Reading		Writing	Handwriting (30)		Music	French		Story time	
Times tables and Leader Celebration Assembly 8:50 -9:20	Maths 9:20-10:05	Reading 10:05 -10:35		Writing	Spellings		CUSP 1:15 - 3:00			Story time	

Autumn 2024	Spring 2025	Summer 2025
<p>CUSP Reading (Y4)</p> <ul style="list-style-type: none"> The Queen's Nose Blocks 1, 2 What a Waste Block 21 The Girl who stole an Elephant Blocks 6, 7, 8 	<ul style="list-style-type: none"> Varjak Paw Block 12, 13, 14 The Boy at the back of the class Blocks 9, 10, 11 	<ul style="list-style-type: none"> Young, Gifted and Black Blocks 3, 4, 5 Caged Bird - Maya Angelou Wind in the Willows (The Walrus and the Carpenter – Lewis Carroll) Blocks 15, 16, 17 <p>or</p> <ul style="list-style-type: none"> The Borrowers <p>Blocks 19, 20</p> <ul style="list-style-type: none"> The Raven <p>Block 18</p>
<p>CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) Strong Start Sentence Composition</p> <ul style="list-style-type: none"> Poems which explore form A Persuasive writing (adverts) A First person diary entries (imaginative) A Critical analysis of narrative poetry A Third person adventure stories A Newspaper reports A 	<ul style="list-style-type: none"> Stories from other cultures A Explanatory texts A Third person adventure stories B Poems which explore form B 	<ul style="list-style-type: none"> Stories from other cultures B First person diary entries (imaginative) B Critical analysis of narrative poetry B Newspaper reports B Explanatory texts B
<p>November - Festival of the Spoken Word (Oracy) Maths - Essential Maths</p> <ul style="list-style-type: none"> 4LS1 Place Value – Order and Compare Numbers Beyond 1000 4LS2 Rounding, Estimation and Magnitude 4LS3 Securing Addition and Subtraction Mental Fluency 4LS4 Securing Formal Written Addition and Subtraction Fluency 4LS5 Counting in Multiples of 6, 7, 9, 25 and 1000 4LS6 Multiplication and Division Facts (Times Tables) 4LS7 Factor Pairs, Integer Scaling and Correspondence Problems 4LS8 Problem Solving Including Measures to Apply Place Value, Mental Strategies and Arithmetic Laws 4LS9 Multiply and Divide a One or Two-digit Number by 10 and 100 4LS10 Measure – Conversion of Units 4LS11 Measures – Compare, Estimate and Calculate 4LS12 Discrete and Continuous Data (Time Graphs), Including Application of Scales and Division 4LS13 Perimeter 	<ul style="list-style-type: none"> 4LS14 Properties of Shape 4LS15 Symmetry 4LS16 Decimal Numbers 4LS17 Calculating With Decimals 4LS18 Measure – Money 4LS19 Problem Solving involving Decimals to Two Decimal Places 4LS20 Add and Subtract Fractions with the Same Denominator 4LS21 Finding Fractions of Quantities 4LS22 Fractions in the Context of Measure 4LS23 Equivalent Fractions, Ordering and Comparing 4LS24 Multiply Two and Three-digit Numbers by a One-digit Number Using a Formal Written Layout 4LS25 Divide Two and Three-digit Numbers by a One-digit Number Using a Formal Written Layout 	<ul style="list-style-type: none"> 4LS26 Time – Read, Write Calculate and Convert Time on Analogue and Digital 12- and 24-Hour Clocks 4LS27 Statistics – Interpret and Present Continuous and Discrete Data, Solve Problems incorporating Measures 4LS28 Roman Numerals to 100 and Zero 4LS29 Negative Numbers – Counting through Zero and Calculating in Context 4LS30 Geometry – Angles 4LS31 Geometry – Properties of Triangles 4LS32 Geometry – Coordinates in the First Quadrant and Translations 4LS33 Geometry – Position and Direction, incorporating Angles and Plotting Points of a Shape 4LS34 Multiplication and Division Review 4LS35 Area 4LS36 Fractions Review 4LS37 Application and Problem Solving – Developing Operation Sense
<p>CUSP Science</p> <ul style="list-style-type: none"> Living things and their habitats States of matter 	<ul style="list-style-type: none"> Animals, including humans 	<ul style="list-style-type: none"> Electricity Sound
<p>Applecroft Art and Design</p> <ul style="list-style-type: none"> Painting Mixing Colours to match objects Collage and Textiles - Mosaics and Lino (Art Week) 	<ul style="list-style-type: none"> Drawing (creating shadows and reflections) 	<ul style="list-style-type: none"> Sculpture (paper sculptures)
<p>Computing - National Centre for Computing Education</p> <ul style="list-style-type: none"> Online Safety Creating Media A: Audio Editing 	<ul style="list-style-type: none"> Programming A: Repetition in Shapes Programming B: Repetition in Games 	<ul style="list-style-type: none"> Data & Information: Data Logging Computing Systems & Networks: The Internet

CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A Mechanisms Block B 	<ul style="list-style-type: none"> Textiles Block C Structures Block D 	<ul style="list-style-type: none"> Electrical systems Block E <i>Science - Electricity</i> Food and Nutrition Block F <i>Science - Animals including humans</i> <p>June – Food Festival</p>
CUSP Geography <ul style="list-style-type: none"> Rivers Latitude and longitude 	<ul style="list-style-type: none"> Latitude and longitude Water cycle 	<ul style="list-style-type: none"> Rivers revisited Map skills – environmental regions
CUSP History <ul style="list-style-type: none"> Britain's settlement by Anglo-Saxons and Scots 	<ul style="list-style-type: none"> Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor 	<ul style="list-style-type: none"> Ancient civilisation – Egypt
CUSP Music - mastering the glockenspiel Untuned percussion <ul style="list-style-type: none"> Untuned focus: Mastering rhythm 2 Block A Follow beats in a bar (time signatures/metre) Block A Singing <ul style="list-style-type: none"> Singing focus: Introducing texture 2 Block B Sing parts in an ensemble (harmony) Block B 	Music Glockenspiel <ul style="list-style-type: none"> Tuned focus: Musical notation 2 Block C Revisit the staff Block C Singing <ul style="list-style-type: none"> Singing focus: The history of singing 2 Block D Singing for entertainment e.g. opera, theatrical, modernism Block D 	Music Glockenspiel <ul style="list-style-type: none"> Performance focus: Composition 2 Block E Perform including an element of composition Block E Range of instruments studied <ul style="list-style-type: none"> Tuned focus: Introducing timbre 2 Block F Identify and describe how sounds are combined Block F
French - Language Angels <ul style="list-style-type: none"> Je me presente 	French <ul style="list-style-type: none"> Ma famille 	French <ul style="list-style-type: none"> Chez moi
PE - Complete PE <ul style="list-style-type: none"> Gymnastics (1) <i>Bridges</i> Invasion Games (1) <i>Netball</i> OAA: <i>Communication & Tactics</i> Invasion Games (2) – <i>Tag Rugby</i> 	PE <ul style="list-style-type: none"> Dance <i>Cats</i> Invasion games - <i>Basketball</i> Invasion Games (4) <i>Hockey</i> Dance 2 <i>Space</i> 	PE <ul style="list-style-type: none"> OAA – <i>Problem Solving</i> Net/ Wall: <i>Tennis</i> Striking/Fielding (2) – <i>Rounders</i> Athletics 1
PSHE - Jigsaw <ul style="list-style-type: none"> Being Me in My World <i>Self-Accountability</i> <i>Celebrating Difference Supporting and Taking Care of Others</i> 	PSHE <ul style="list-style-type: none"> Dreams and Goals Motivating Myself to face a new Challenge Healthy Me <i>Being Safe, Drug Awareness, Emergency Services</i> 	PSHE <ul style="list-style-type: none"> Relationships <i>Being a Global Citizen</i> Changing Me <i>Growing a Baby, Internal Body Parts, Parenting</i>
Leader in Me <ul style="list-style-type: none"> Module 1 - Habits 1-4 Module 2 - Habits 5-8 Module 4 - Foster Wellness Module 5 - Foster Wellness Module 6 -Recognising my emotions Module 7 - Self Regulating Module 8 - Proactive Practices 	Leader in Me <ul style="list-style-type: none"> Module 9 - My Personal Values Module 10 - Personal Mission Statement Module 14 - Asking for Help Module 18 - High Trust Behaviours Module 19 - Emotional Bank Account (Lesson 73 and 76) Module 20 - Restoring Trust Module 22 - Abundance Mindset 	Leader in Me <ul style="list-style-type: none"> Module 23 - Standing up for Others Module 24 - Empathetic Listening Module 25 - Respectful Speaking Module 26 - Meeting and Greeting Module 27 - Working With Others Module 28 - Valuing Differences Module 32 - Conscience and Community Needs Module 35 - Celebrating Growth
RE - Applecroft <ul style="list-style-type: none"> Christianity 	<ul style="list-style-type: none"> Hinduism 	<ul style="list-style-type: none"> Buddhism

Suggested Sequence Y4

Autumn 2024		Spring 2025		Summer 2025	
Sept 2	Art and Design <i>Painting</i>	Jan 6	Science <i>Animals, including humans Teeth and function</i>	Apr 22	Geography <i>Rivers: Nile and Amazon</i>
9	Science <i>Living things and their habitats</i>	13	Science <i>Animals, including humans Human digestion</i>	28	CUSP Art and Design <i>Sculpture (paper sculptures)</i>
16		20	CUSP Design and Technology <i>Textiles Block C</i>	May 5	History <i>Ancient civilisation – Egypt or Shang Dynasty</i>
23	CUSP Design and Technology <i>Food and Nutrition Block A</i>	27	Computing <i>Programming A: Repetition in Shapes</i>	12	Science <i>Electricity</i>

30	Geography <i>Rivers</i>	Feb 3	Geography <i>Latitude and Longitude</i>	19	CUSP Design and Technology <i>Electrical systems – Block E</i>
Oct 7	History <i>Britain's settlement by Anglo-Saxons and Scots</i>	10	Art and Design <i>Drawing (creating shadows and reflections)</i>	26	Half Term
14	Computing <i>Online Safety</i>	17	Half term	June 2	Computing <i>Data & Information: Data Logging</i>
21	CUSP Art and Design <i>Collage and Textiles - Mosaics and Lino (Art Week)</i>	24	History <i>Vikings</i>	9	History Ancient civilisation – Egypt or Shang Dynasty
28	Half Term	Mar 3		16	
Nov 4	History <i>Britain's settlement by Anglo-Saxons and Scots</i>	10	Science <i>Animals, including humans Food chains, producer, predators and prey</i>	23	Science <i>Sound</i>
11	Science <i>States of matter</i>	17	CUSP Design and Technology <i>Structures Block C</i>	30	Design and Technology <i>Food and Nutrition Block F</i>
18		24	Geography <i>Water cycle</i>	July 7	Computing <i>Computing Systems & Networks: The Internet</i>
25	CUSP Design Technology <i>Mechanisms Block B</i>	31	Computing <i>Programming B: Repetition in Games</i>	14	Geography <i>Map skills and environmental regions</i>
Dec 2	Geography <i>Latitude and Longitude</i>	Apr 7th	Easter break	21	Flexible enrichment time
9	Computing <i>Creating Media A: Audio Editing</i>			23	Summer break
16					
23	Christmas break				